

RENEGADE OGRYN BRUTES [LEGENDS]

M	T	SV	W	LD	OC
6"	6	5+	3	7+	1

AUFSTELLUNG

3x Brute w/ Ogryn weapon oder Brute w/ power drill

Equipped with: Ogryn power drill, Ogryn weapon

✂ MELEE WEAPONS

WEAPON	RANGE	A	WS	S	AP	D
Ogryn power drill	Melee	3	3+	10	-2	2
Ogryn weapon	Melee	3	3+	6	-1	2

ABILITIES

RULES - Dark Pacts

Khorne

Add 2 to the Strength characteristic of this model's hellforged weapons.

Nurgle

Add 1 to this model's Toughness characteristic.

Ogryn Combat Stimms

Each time a model in this unit is destroyed by a melee attack, if that model has not fought this phase, roll one D6. On a 4+, do not remove it from play; that destroyed model can fight after the attacking model's unit has finished making its attacks, and is then removed from play.

Slaanesh

Add 2" to this model's Move characteristic.

Tzeentch

Add 3 to the Attacks characteristic of this model's infernal cannon.



Renegade Ogryn Brutes (Transport)

Capacity: For the purposes of embarking within

TRANSPORTS, each Renegade Ogryn Brute model counts as one TERMINATOR model.

